## **CLAIMS**

- 1 1. A method comprising:
- receiving a plurality of commands to access at least one of a plurality of memory banks 2
- 3 of a memory; and
- scheduling the plurality of commands based at least in part on a status information of at 4
- 5 least one of the plurality of memory banks.
- 2. The method of claim 1 wherein the memory is a synchronous dynamic random access 1 2 2 2 1 memory.
  - 3. The method of claim 1 wherein the status information based at least in part on an idle state of the plurality of memory banks with respect to a bank based queuing scheme.
  - 4. The method of claim 1 wherein the status information is either an idle state of the plurality of memory banks.
  - The method of claim 1 wherein the status information is based at least in part on a type of a 5. 1
  - most recent command forwarded to the memory device via a memory bus. 2
    - The method of claim 1 wherein the plurality of commands are read and write commands. 6.
  - 7. A system comprising: 1
  - 2 a processor; and

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- a logic, coupled to the processor and to at least one memory device with a

  plurality of memory banks, to receive commands to access the memory device

  and to schedule the commands based at least in part on a status information of the

  plurality of memory banks..
- 1 8. The system of claim 7 wherein the commands are read and write commands.
  - 9. The system of claim 7 wherein the wherein the status information is based at least in part on a type of most recent command forwarded to the memory device via a memory bus.
  - 10. The system of claim 7 wherein the plurality of memory banks perform in parallel.
  - 11. The system of claim 7 wherein the logic is a network switch or a memory controller.
  - 12. The system of claim 7 wherein the status information is an idle state of the plurality of memory banks.
- 1 13. The system of claim 7 wherein the memory is a synchronous dynamic random access
- 2 memory.
- 1 14. An apparatus comprising:
- a first logic, coupled to at least one memory device with a plurality of memory banks, to
- 3 receive commands to access the memory device; and

- a second logic, coupled to the first logic, to schedule the received commands based at
- least in part on a status information of the plurality of memory banks.
- 1 15. The apparatus of claim 14 further comprising a third logic to forward the schedule of the
- 2 received commands to the memory device via a memory bus.
- 1 16. The apparatus of claim 14 wherein the apparatus is either one of a network switch or
- memory controller.
  - 17. The apparatus of claim 14 wherein the memory device is a synchronous dynamic random access memory.
  - 18. The apparatus of claim 14 wherein the received commands are read and write commands.
  - 19. The apparatus of claim 14 wherein the status information is based at least in part on a type of most recent command forwarded to the memory device via the memory bus.
- 1 20. The apparatus of claim 14 wherein the plurality of memory banks perform in parallel.
- 1 21. The apparatus of claim 14 wherein the status information is an idle state of the plurality of
- 2 memory banks.
- 1 22. A method comprising:

- receiving a plurality of commands to access at least one of a plurality of memory banks
- of a memory coupled to a memory bus;
- scheduling the plurality of commands based at least in part on a status information of at
- 5 least one of the plurality of memory banks; and
- arbitrating between the commands to determine priority of access to the memory bus.
- 1 23. The method of claim 22 wherein the memory is a synchronous dynamic random access
- memory.
  - 24. The method of claim 22 wherein the status information is an idle state of the plurality of memory banks.
  - 25. The method of claim 22 wherein the plurality of memory banks perform in parallel.
  - 26. The method of claim 22 wherein the status information is based at least in part on a type of a most recent command forwarded to the memory device via a memory bus.
- 1 27. The method of claim 22 wherein the plurality of commands are read and write commands.
- 1 28. An article comprising:
- a storage medium having stored thereon instructions, that, when executed by a computing
- platform, result in forwarding a plurality of commands to a memory device by:

- 4 receiving the plurality of commands to access at least one of a plurality of memory banks
- of the memory device; and
- scheduling the plurality of commands based at least in part on a status information of at
- 7 least one of the plurality of memory banks.
- 1 29. The article of claim 28 wherein the memory is a synchronous dynamic random access
- 2 memory.
  - 30. The article of claim 28 wherein the status information is an idle state of the plurality of memory banks.
  - 31. The article of claim 28 wherein the plurality of memory banks perform in parallel.
  - 32. The article of claim 28 wherein the status information is based at least in part on a type of a most recent command forwarded to the memory device via a memory bus.
  - 33. The article of claim 28 wherein the plurality of commands are read and write commands.